**Steps to Help you in Character Animator**

**Starter Mode** (this is a good place to practice)

If you did a recording with gestures in starter mode, to render that file you have to go to File - Export -Quick Export - Low Quality (smaller file) and press Export.  It will take some time to render just wait.  When done you will have an MP4 file that plays.  You may hand that in for partial credit.  You can’t put your own background in using Started Mode.

**Pro Mode**

To start over press File - New Project then press the Use Pro button.

Choose a character.  Make sure you are in good lighting so it can easily see your face.

It opens in Record mode.

to Change modes when lost, choose **Window – Workspace**

The 4 modes are: **Home or Rig or Record or Stream**

**Insert Background**

Go to File – Import – Choose the jpeg background you made.

It enters it into the top left. Drag it down into the timeline.

Change the red dot back to your character (off of the background).

Drag you character layer on top of your background so you can see it.

**Scale Background or your Scale your Character**

If your photo is too big lower the scale on the right under Transform – Scale.

If it is way too small, try raising the scale from 100 up to 200 or even higher if you need to.

**Record is the Red Button**

After you record your face motions and voice, you should add gestures and your camera Zoom like in the videos.

**Hand in your Exported “Rendered” .mp4 file**

Render your Project into a .mp4 or .mov.

File –Export – Quick Export - - Low Quality – Press the Export Button

It takes several minutes it render your .mp4 video.

When done make sure your mp4 file plays, if it does and has sound hand it in.

If not File and Export a .mov file and hand that in.